GOAL !!

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* OVERVIEW
  + Some people want to be rich men. The other people want to get marry. Everyone has their life goals. Life is full of ups and downs. In this game, you need to enjoy your life and achieve your life goal.
* GOAL
  + Get the highest points in the game.
* NUMBER OF PLAYER: 2-6
* CONTENTS:
  + Dice x 2
  + Life goals x 33
  + Marriage Challenges x 8
  + Action Cards x 36
* PRE- GAME SETUP
  + Each player draws 3 action cards and 1 life goal card.
  + Each player gets 1 dollar, 1 education, 1 appearance, 1 health token.
  + See who goes first. The player who has the next birthday goes first. Players take turns clockwise following the first player.
* GAME-PLAY
  + Starting with the first player, the current player does the following actions in the order listed below, after which it is the next player’s turn, and so on and so forth.
  + First, we’ll give you a brief description of the actions you have to do during one of your turns.

Play a life goal

Or not

Play an action card

Or not

Draw an action card

Confession

Or not

Marriage Challenge

(only in relationship)

Discard the extra action cards (Max: 3)

* Special – Couple
  + Each player can confess to the other player. If succeeded, they will become couple.
  + Only couple can do the Marriage challenge.
* Special – Marriage
  + Player can propose marriage to the other play who is in the relationship with you.
  + The couple need to finish 3 marriage Challenges to get marry.
  + The couple only finish 1 challenge each round.
  + If the couple fail the challenge, they can decide to break up or re-challenge.
  + If the couple finish those challenges, they will become one group and each one will get a “marriage” life goal. At the end of the game, their points will calculate together.
* End of the game
  + After 10 rounds, each player will get the points when they achieve the life goals or lose the points when they didn’t achieve their goals.

